

CAMPAIGN SHEET

Campaign Name

Campaign Setting

Campaign Theme

Scope

Spin

SOCIAL CONTRACT

Safety Tier

Time

How Often

Location of Game

Do:

Don't:

OPTIONAL RULES

Easier

Default

Harder

Can PCs be Influenced by NPCs?

No

Yes

Can NPC damage dice explode?

No

Yes

Does character death require a Deathblow?

Yes

No

Is Player vs. Player behavior acceptable?

Fellowship

No Fellowship

HOUSE RULES